

# Parsing Algorithms 2: LR Parsing

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# Readings

- Purple Dragon Chapter 3. Lexical analysis
- Purple Dragon Chapter 4. Parsing

# LR(k) Parsing

Left-to-right scan, **R**ight-most derivation,  
with **k** tokens of look-ahead.

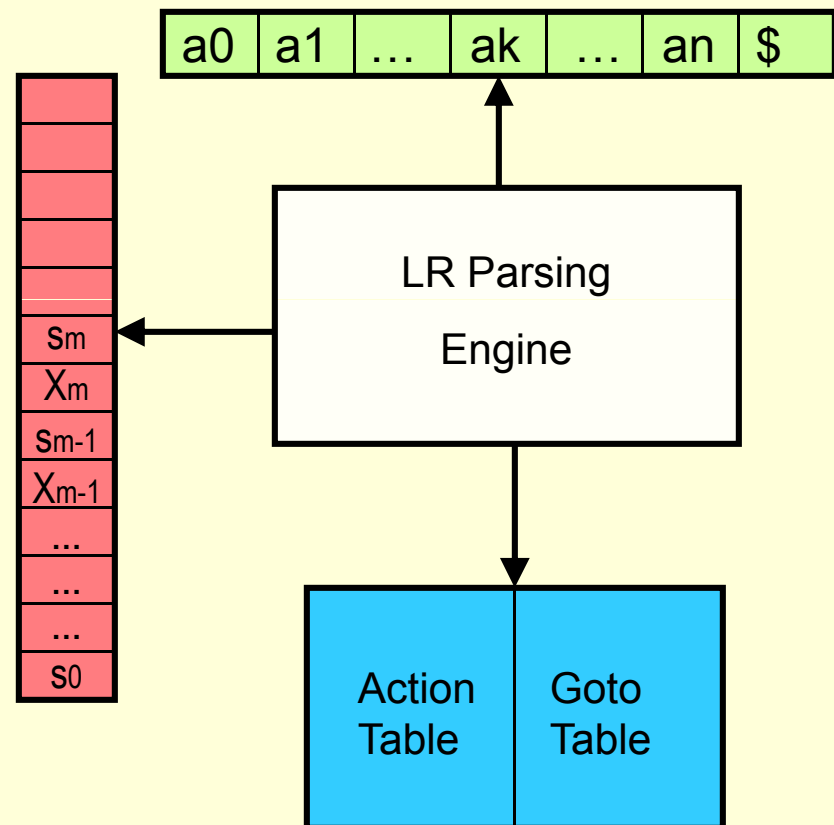
- + Most general non-backtracking shift-reduce parsers
- + Larger class of grammars than LL parsing
- + Detect syntax errors as soon as possible with left-to-right scan
- Tables not suitable to build by hand

# Three Methods

- SLR – simple LR.  
*Easiest to implement; least powerful.*
- Canonical LR.  
*Hard to implement; most powerful.*
- LALR – look ahead LR.  
*Relatively easy to implement; quite powerful.*

# Overall Idea

- Input string of tokens
- Stack of parser states
- Action and Goto tables
- Parsing engine



# The LR Parsing Engine

- Stack contains
  - $X[i]$  grammar symbols
  - $s[i]$  “states”
- Action table gives, for each  $(s[i], a[j])$  pair, one of
  - *shift*  $s[j]$ , for some state  $j$
  - *reduce*  $A \rightarrow \beta$ , for some production of the grammar
  - *accept* parsing is finished
  - *error* parser has discovered an error
- Goto table gives, for each state + grammar symbol, a new state.

# Parser Configurations

- A pair
  - Stack contents
  - Rest of input
- For our figure  
( $s_0 X_1 s_1 X_2 s_2 \dots X_m s_m$  ,  $a_k a_{k+1} \dots a_n \$$ )
- This corresponds to a mid-derivation form  
 $X_1 X_2 \dots X_m a_k a_{k+1} \dots a_n \$$   
interleaved with parser states.

# Parser Action

Config = (s0 X1 s1 X2 s2 ... Xm sm, ak ak+1 ... an \$)

- If Action(s[m], a[k]) == shift s.  
s = Goto(s[m], a[k])  
Config = (s0 X1 s1 X2 s2 ... Xm sm ak s, ak+1 ... an \$)
- If Action(s[m], a[k]) == reduce  $A \rightarrow \beta$   
r =  $|\beta|$   
s = Goto(s[m-r], A)  
Config = (s0 X1 s1 X2 s2 ... Xm-r sm-r A s, ak+1 ... an \$)
- If Action(s[m], a[k]) == accept  
accept
- If Action(s[m], a[k]) == error  
halt, or attempt error recovery



# Example

1.  $E \rightarrow E \text{ "+" } T$
2.  $E \rightarrow T$
3.  $T \rightarrow T \text{ "*" } F$
4.  $T \rightarrow F$
5.  $F \rightarrow \text{"(" } E \text{ ")"}$
6.  $F \rightarrow \text{id}$

State	Action						Goto		
	Id	+	*	(	)	\$	E	T	F
0	s5			s4			1	2	3
1		s6				acc			
2		r2	s7		r2	r2			
3		r4	r4		r4	r4			
4	s5			s4			8	2	3
5		r6	r6		r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9		r1	s7		r1	r1			
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

# Constructing Parsing Tables

- Build a Finite Automaton to recognize viable prefixes of rules.

- LR(0) items:

$$E \rightarrow \cdot E \text{ "+" } T$$
$$E \rightarrow E \cdot \text{ "+" } T$$
$$E \rightarrow E \text{ "+" } \cdot T$$
$$E \rightarrow E \text{ "+" } T \cdot$$

- Indicates how much of production has been seen
- Can be represented as (production #, dot position)

# Closure of an Item Set

Given set of items  $I$  for grammar  $G$ ,  
 $\text{closure}(I)$  is the set formed by:

- All elements of  $I$  are in  $\text{closure}(I)$
- If  $A \rightarrow \alpha \cdot B \beta$  is in  $\text{closure}(I)$  and  $B \rightarrow \gamma$  is a production in  $G$ , then  $B \rightarrow \cdot \gamma$  is in  $\text{closure}(I)$

$\text{closure}(I)$  captures the idea of finding all the rules that might be applicable at a given point.

# Closure Example

- Augment previous grammar with  $E' \rightarrow E$ .
- Closure of  $\{E' \rightarrow \bullet E\}$  is

$$\{E' \rightarrow \bullet E,$$
$$E \rightarrow \bullet E \text{ "+" } T, \quad E \rightarrow \bullet T,$$
$$T \rightarrow \bullet T \text{ "*" } F, \quad T \rightarrow \bullet F,$$
$$F \rightarrow \bullet \text{ "(" } E \text{ ")"}, \quad F \rightarrow \bullet \text{ id}\}$$

# The Goto Operation

- $\text{Goto}(I, X)$  for an item set  $I$  and grammar symbol  $X$ , is the set of items obtained by “moving the dot past  $X$ ” in the items.

$J := \{ \}$

for all  $A \rightarrow \alpha \cdot X \beta$  in  $I$ , add  $A \rightarrow \alpha X \cdot \beta$  to  $J$ .

return  $\text{closure}(J)$ .

# Constructing the Automaton

Initialize T to  $\{ \text{closure}(\{S' \rightarrow \cdot S \$\}) \}$

Initialize E to  $\{ \}$

repeat

    for each state I in T

        for each item  $A \rightarrow \alpha \cdot X \beta$  in I

$J := \text{Goto}(I, X)$

$T := T \cup \{ J \}$

$E := E \cup \{ I \rightarrow [X] J \}$

until E and T do not change

*Note that for  $X = \$$  we do not compute  $\text{Goto}(I, \$)$ .  
Instead we make an accept action.*

# Constructing the Tables

- For each edge  $I \rightarrow [X] J$ 
  - If  $X$  is a terminal, put the action *shift*  $J$  at position  $(I, X)$  of the table.
  - If  $X$  is a nonterminal, put *goto*  $J$  at position  $(I, X)$
- For each state  $I$  containing an item  $S' \rightarrow S \cdot \$$ ,
  - put an accept action at  $(I, \$)$
- For a state containing  $A \rightarrow \gamma \cdot$  (production  $n$  with a dot at the end), put *reduce*  $n$  at  $(I, K)$  for every token  $K$ .

# LR(1) Items

- Some languages cannot be handled with LR(0). Some look-ahead is needed.
- An LR(1) item is of the form

$$[ A \rightarrow \alpha \bullet \beta, a ],$$

for  $A$  a non-terminal,  $a$  a terminal,  $\alpha$  and  $\beta$  strings of terminals and non-terminals.

- The terminal  $a$  is the “look-ahead”.

It has no effect when  $\beta$  is non-empty.

When  $\beta$  is empty, *i.e.* for  $[ A \rightarrow \alpha \bullet, a ]$ , the item says to reduce the production  $A \rightarrow \alpha \bullet$



# Closure with LR(1) Items

- Compute the closure of a set  $I$  of LR(1) items with grammar  $G'$  as follows:

```
Closure(I) == {  
  repeat  
    for each item  $[A \rightarrow \alpha \bullet B \beta, a]$  in  $I$  repeat  
      for each production  $B \rightarrow \gamma$  in  $G'$  repeat  
        for each terminal  $b$  in  $\text{FIRST}(\beta a)$  repeat  
           $I := I \cup \{ [B \rightarrow \bullet \gamma, b] \}$   
    until  $I$  stops growing  
  return  $I$   
}
```

# Goto with LR(1) Items

- Compute the goto of a set  $I$  of LR(1) items with grammar  $G'$  as follows:

```
Goto(I, X) == {  
  J := {}  
  for each item  $[A \rightarrow \alpha \bullet X\beta, a]$  in I repeat  
    J := J  $\cup$   $\{ [A \rightarrow \alpha X \bullet \beta, a] \}$   
  return Closure(J)  
}
```

# Computing Valid LR(1) Items

- Many potential LR(1) items will not be used. Compute the needed ones as follows:

```
Items(G') == {  
  C := { Closure( { [S' → • S, $] } ) }  
  repeat  
    for each item set I in C repeat  
      for each grammar symbol X repeat  
        J := Goto[I,X]  
        if J nonempty and J not in C then C := C ∪ { J }  
  until C stops growing
```

# Constructing an LR(1) Parser

- To build the automaton, use the new definitions of Closure and Goto in the previous algorithm.

- To build the tables, change

For a state containing  $A \rightarrow \gamma \bullet$   
(production  $n$  with a dot at the end),  
put *reduce*  $n$  at  $(I, K)$  for every token  $K$ .

to

For a state containing  $A \rightarrow [\gamma \bullet, a]$   
(production  $n$  with a dot at the end),  
put *reduce*  $n$  at  $(I, a)$ .